

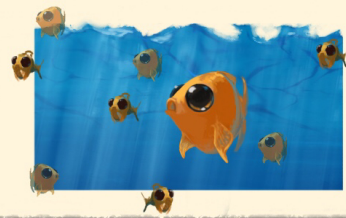


Quiet Guidance

Kade A. Scoggins

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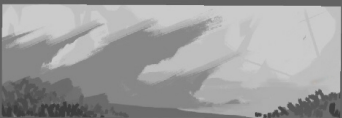
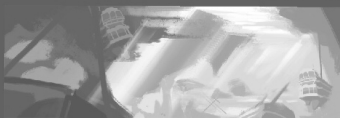
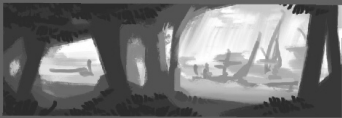
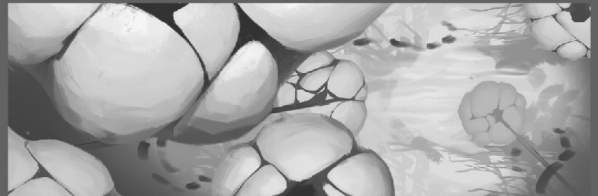
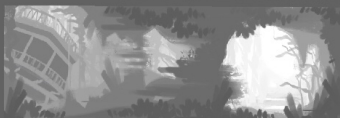
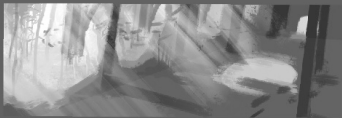
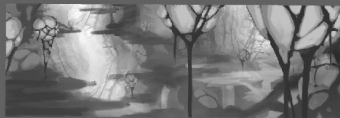
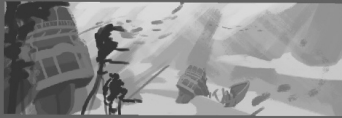
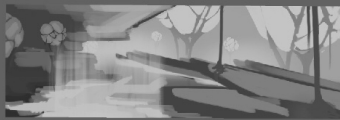


Description

Based on an underwater or below the water surface environment, this assignment will involve habitat, lighting effects and conditions, and structure. Coral reefs, deep sea, vegetation, and structure that is home to 'something'. You decide what the 'something or someone' is – remember this is an environment of atmosphere and not about characters. So, focus on the environment. However, consider who or what lives in your environment.

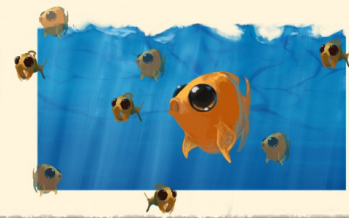
Atmosphere

An underwater environment – light illuminates objects and surfaces – organic and structures – some emitting particles and gases – movement and energy is everywhere



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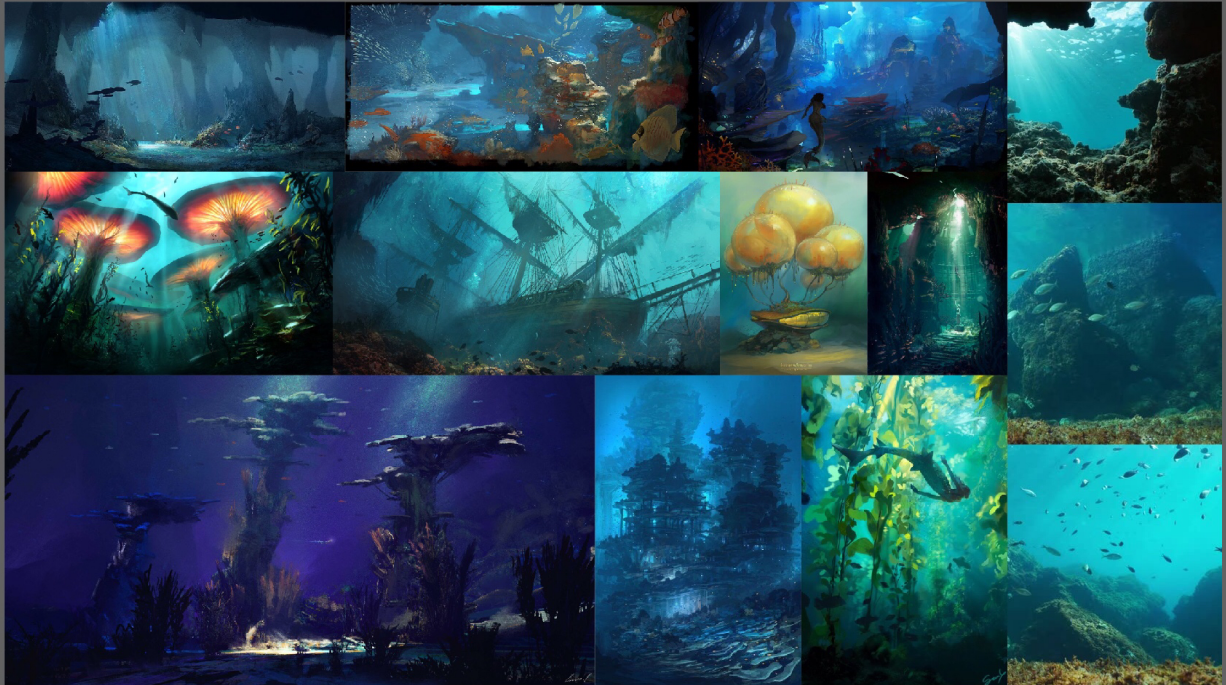
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Mood Board

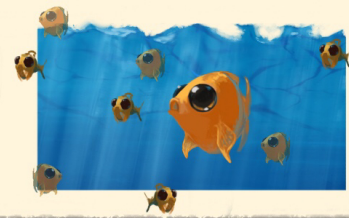
Atmosphere

An underwater environment – light illuminates objects and surfaces – organic and structures – some emitting particles and gases – movement and energy is everywhere. Really wanted to convey a really lush but yet eerie feeling with the heavy atmospheric perspective. As well as adding architecture to introduce a story to the environment.



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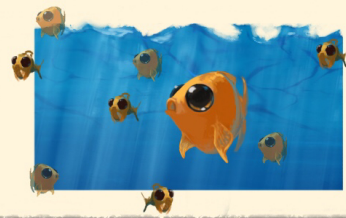
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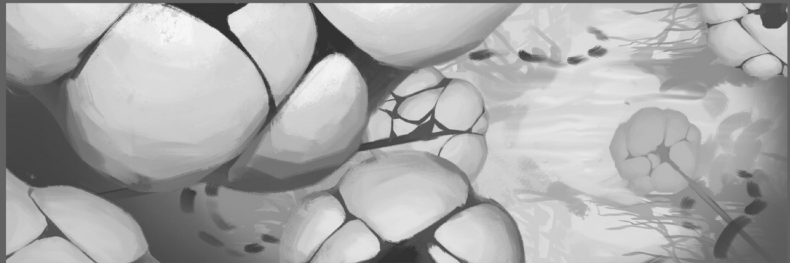
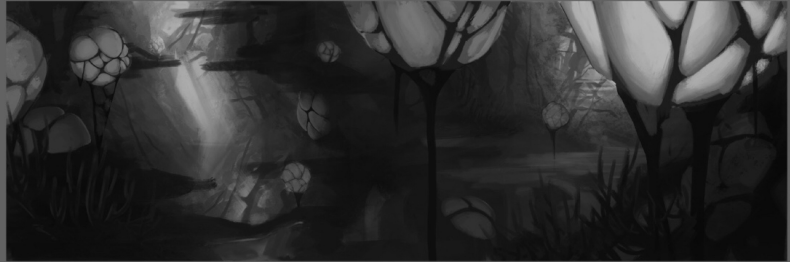
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Value Comps.

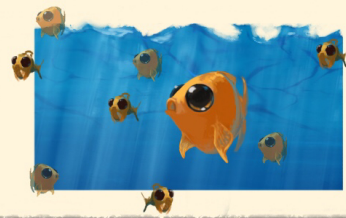
Goal

My goal going into this portion of the project was to work out the major problems involving light and dark parts of the piece. Once I got these three to a level I was happy with I took the best two and moved on towards color comps where I introduced life into the piece. I flipped back and fourth between more alien ideas in 1 & 3 and more of a traditional ocean feel in 2.



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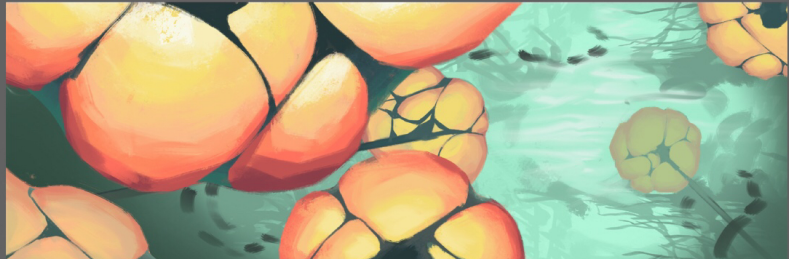
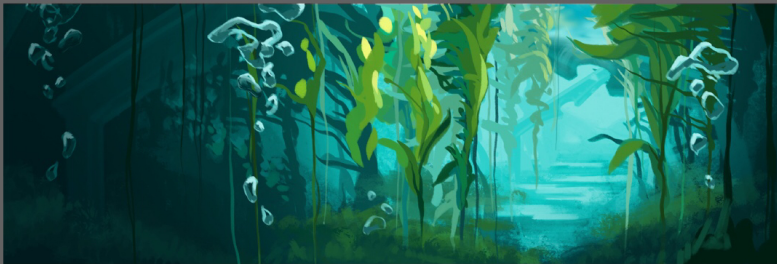
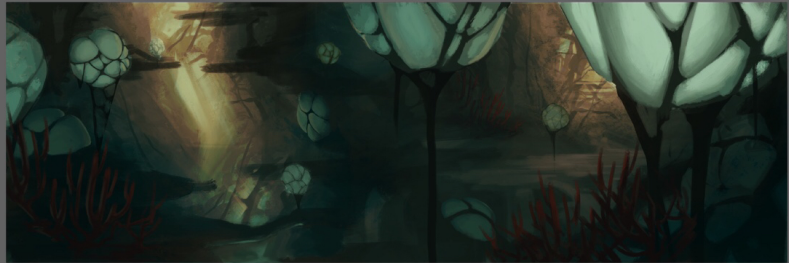
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Color Comps.

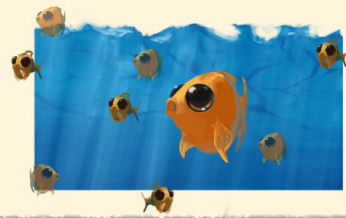
Goal

When going into the color comps, I knew the colors could really make or break the mood and the atmosphere of the piece. My goal with the more alien ideas in 1 & 3 were to create more of a weird and eerie, otherworldly feel. In the more natural piece I wanted an inviting atmosphere on one half of the piece and a darker tone on the other side.



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